Maths Knowledge Organiser for Year 2



Term: Autumn

Key vocabulary:	
Ones and Tens	• 2-D/3-D shapes
Digit	Symmetry
Column	Addition
Eace	Subtraction
 Edge - The line along which two faces 	More than
meet	 Less than
 Vortex - The point where two or more lines 	Counting on
vertex - The point where two of more lines or odgos connect	 Counting on Counting back
or edges connect.	
Curriculum Objectives	
Place Value	
 Read and write numbers to at least 100 in numerals and in words. 	
 Recognise the place value of each digit in a two-digit number (tens, ones) 	
 Identify, represent and estimate numbers using different representations including the number 	
line.	
 Compare and order numbers from 0 up to 100; use <, > and = signs. 	
 Use place value and number facts to solve problems. Oscietting tangent 2, 0 and 5 from 2 and in tange from some number forward and hadrowerd. 	
• Count in steps of 2, 3 and 5 from 0, and in tens from any number, forward and backward.	
Addition and Subtraction People and use related facts up to	
• Recail and use addition and subtraction facts to 20 fluently, and derive and use related facts up to	
 Add and subtract numbers using concrete objects, pictorial representations, and mentally 	
including: a two-digit number and ones: a two-digit number and tens: two two-digit numbers:	
adding three one-digit numbers.	
 Show that the addition of two numbers can be done in any order (commutative) and subtraction of 	
one number from another cannot.	
 Solve problems with addition and subtraction: using concrete objects and pictorial 	
representations, including those involving numbers, guantities and measures; applying their	
increasing knowledge of mental and written methods.	
 Recognise and use the inverse relationship between addition and subtraction and use this to 	
check calculations and solve missing number problems.	
Geometry - Properties of Shape	
 To identify and describe the properties of 2-D shapes, including the number of sides and line 	
symmetry in a vertical line.	
 To identify and describe the properties of 3-D shapes, including the number of edges, vertices 	
and faces	
 To identify 2-D shapes on the surface of 3-D shapes, [for example, a circle on a cylinder and a 	
triangle on a pyramidj.	
I o compare and sort common 2-D and 3-D snapes and everyday objects.	
Examples	
Complete the table:	
Complete the part whole models. Shape Name Flat	Faces Curved
	What purphers are represented below?
	Write your answer in numerals and words.
Using concrete materials, complete the missing boxes. Match the numerals to the words.	
Look at the bar model below. Can you write all of the number sentences in the fact family? 10 less Number 10 more 17 48 38 70	
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For more information, please see the Calculation Policy on the school website	